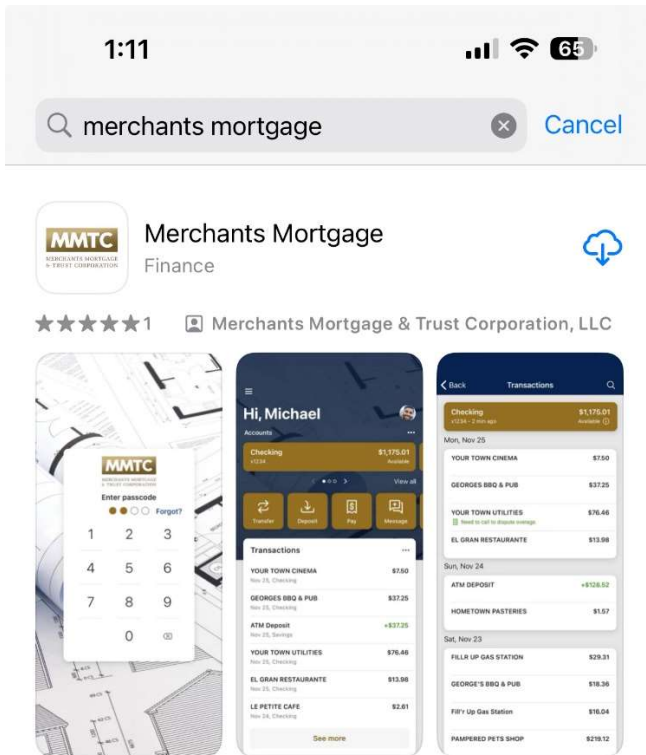
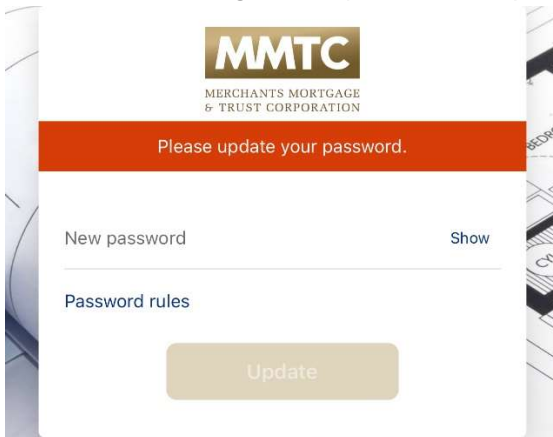


Mobile App Setup Instructions

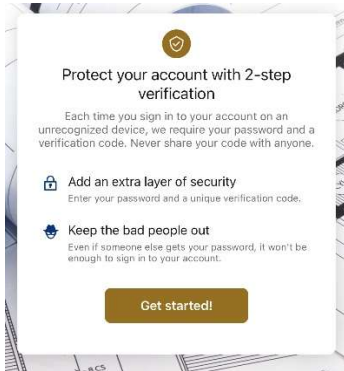
1. Open your app store and search for “Merchants Mortgage.”



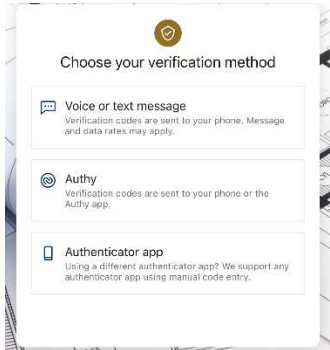
2. Download and Install the Merchants Mortgage application.
3. We recommend you allow notifications so that the application can notify you when there is new content.
4. Sign in using your username and password provided in your welcome email
Username: 7708XXXXXXXXX
Initial Password: <Last 4 of the primary Tax ID Number>.
5. If this is the first login, the system will require you to reset your password.



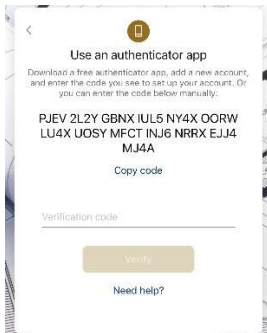
6. Protect your account with 2-step verification. Click Get Started.



7. Our preference is to use the Google Authenticator App. This has been tested and deemed to be the most secure. However, it will require its installation on your mobile device. If you already have the app installed, you may select the option and follow through the prompts to set it up. In the event you prefer to simply use Voice or text messages, you may do so as well.



8. For the authenticator app, copy the code.



9. Within the authenticator app, click add (+).
10. Select by code.

11. You can use any descriptive Account name you wish. Paste the code you copied in step 8 into the Your Key field. Make sure the type of key is set to Time based.

1:20

< Back Enter account details

Account name

MMTC 20005

Your key

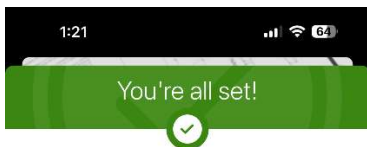
IXOORWLU4XUOSYMECTINJ6NRRXEJJ4MJ4J

Type of key

Time based

Add

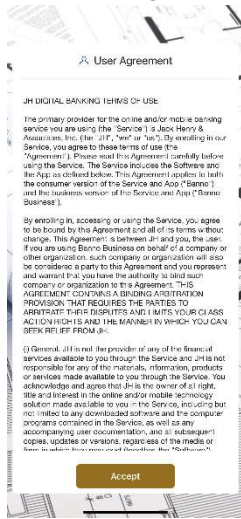
12. Generate and copy the 6-digit code.
13. Come back to the Merchants Mortgage application and paste the code and click Verify. You should see the below screenshot.



Your 2-step verification was set up successfully
From now on, you'll use an authenticator app to sign in to your account.

Done

14. Read through and accept the end user license agreement.



15. You are required to set up a PIN for the account.



16. It is a good idea to enable a biometric login (e.g. FaceID or Phone fingerprint). This will eliminate the need to enter the PIN when opening the application.